

Succeeded

#	Thread-1	Variable	Value	Summary
0	-[BWOVerWorld loadAreas]	offSet	0	
1	-[BWOVerWorld open:]	offSetPalaces	0	
2	-[BWMainObject open:]	maxGroups	51284	
3	-[NSApplication sendAction:to:from:]	g	[4]	
4	-[NSMenu performActionForItemAtIndex:]	b	[4]	
5	-[NSCarbonMenuImpl performActionWithHi	0	[1024]	
6	-[NSMenu performKeyEquivalent:]	0	0 '\000'	
7	-[NSApplication _handleKeyEquivalent:]	1	253 '\375'	
8	-[NSApplication sendEvent:]	2	116 't'	
9	-[NSApplication run]	3	252 '\374'	
10	NSApplicationMain	4	188 '\274'	
11	main	5	20 '\024'	

BWOVerWorld.m:289 -loadAreas

```

- (void)loadAreas
{
    unsigned const char *ptr;
    unsigned short os[4] = { 0x462F , 0x611C , 0x862F , 0xA11C };
    int i,j;

    for (i=0; i<4; i++) {

        ptr = [rom bytes] + os[i];

        for (j=0; j<0x3F; j++) {
            NSLog(@"Val (%%) : %%,%%",j,*(ptr + 0x3F),*ptr);
            keyAreas[j][i].y = *ptr;
            keyAreas[j][i].x = *(ptr + 0x3F);
            keyAreas[j][i].z = *(ptr + 0x3F + 0x3F);
            keyAreas[j][i].w = *(ptr + 0x3F + 0x3F + 0x3F);
            ptr++;
        }
    }

    NSLog(@"Key Areas Loaded");
}

```